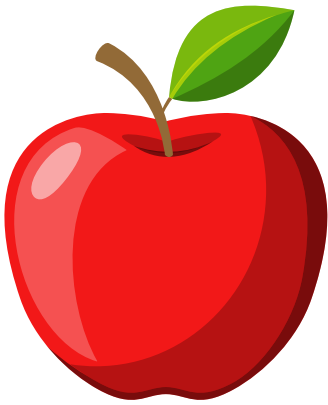


Sound energy

If an object gives off sound, draw arrows showing the sound.



One of these objects gives off both sound and heat.
Circle it.